

鸟名子新社屋 / ninkipen!

 探访指数： 3.8 / 5.0 |  在城下町、河流与屋顶之间阅读一座工作基地

空间故事

- **到达序列：** 先从福知山城下町与由良川之间的城市尺度寻找屋顶和物见塔，再接近前庭与檐下空间。项目的完整体验并不只发生在室内，建筑从街景、屋顶到入口的层层收束，本身就是一段关于地方的阅读。
- **屋顶与阴影：** 观察瓦片大屋顶如何在远处形成清晰的城市轮廓，再靠近烧杉外墙、檐口和墙体的深阴影。把屋顶看作一条“街景线”，把烧杉看作调节建筑重量的表面，能更好理解它如何回应传统街区。
- **物见塔与视线：** 若当日开放条件允许，沿楼梯向上观察物见塔的视线变化。三层被抬起的体量把福知山城、河流与四周山地纳入 360 度视野，也让新社屋从工作基地转化为讲述城市的场所。
- **设计细节观赏：** 留意入口标识、前庭种植、檐下空间、瓦屋面、烧杉外墙、通往物见塔的螺旋楼梯，以及东西两侧露台如何把光与风带入二层办公空间；这些细节共同串起工作、节庆和城市记忆。

旅人行囊

- **最佳体验：** 如果项目接受外部参观或活动开放，建议把前庭、檐下、办公室露台与物见塔作为一条连续路线来理解；不要只在道路一侧拍摄建筑立面。
- **审美练习：** 先在远处拍一张完整屋顶轮廓，再在入口附近拍一张只包含屋檐、墙面和标识的局部图，比较建筑作为城市线条与作为材料细部时的两种尺度。
- **拍照建议：** 建筑摄影可优先选择东侧道路或前庭，以横幅保留瓦屋顶、烧杉外墙和周围街景的关系；清晨或傍晚更容易看见檐口阴影。若独自前往，可将手机或小型三脚架放在入口路径边缘，用定时拍摄站在檐下或前庭一侧，让人物为建筑提供尺度，同时不遮挡入口与屋顶。

- **顺道探索：** 项目原文将福知山城、城下町与由良川视为重要背景，可以把建筑放进城市步行路线中，先看城与河流，再回到新社屋比较传统风景与当代工作基地之间的关系。

交通与住宿建议

- **到达基地：** 福知山市区是较稳妥的行程落点，可将福知山城、城下町与由良川周边作为同一段城市探索来安排。
- **交通方式：** 项目页没有提供专门的公共参观路线或开放时间；建议根据当日行程，从福知山站或市区使用步行、出租车等方式前往，并为寻找建筑与周边景观预留余量。
- **访问确认：** 这是一处包含中央厨房、包装发货与办公室的工作基地，不能默认内部全天开放。出发前应通过项目方或 ninkipen! 官方渠道确认是否接受参观、是否有活动开放及可进入的空间。
- **住宿位置：** 若以建筑与城市景观为主，可以住在福知山市区，方便把福知山城、由良川和城下町放在同一行程内；具体住宿选择以当日交通和开放安排为准。
- **探访节奏：** 建议至少预留半天，把远处看屋顶、靠近看材料、进入后观察办公与物见塔的顺序分开；如果遇到烟火大会或地方活动，也可以留意前庭与露台如何转化为面向城市的公共场所。

 **探访建议：** 把鸟名子当作一次从城下町走向工作空间、再由物见塔回望城市的慢速体验；先确认内部开放条件，再沿前庭、檐下、露台和屋顶的顺序观看，让建筑细节与福知山的地方尺度同时进入视线。

Torinago New Headquarters / ninkipen!

 **Architectural Visit Index: 3.8 / 5.0** |  **Reading a workplace between castle town, river and roof**

Spatial Story

- **Arrival Sequence:** Begin at the scale of Fukuchiyama's castle town and the Yura River, looking for the roof and watchtower before approaching the forecourt and space beneath the eaves. The project is not experienced only indoors; its gradual movement from street to roof to entrance is already a reading of place.
- **Roof and Shadow:** Watch how the tiled roof forms a clear urban silhouette from a distance, then move closer to the charred-timber walls, eaves and deep shadow. Reading the roof as a line in the streetscape and the timber as a surface that calibrates weight makes its response to the historic district more legible.
- **Watchtower and View:** If access is available on the day, follow the stair upward and observe how the view changes. The raised third-storey volume brings Fukuchiyama Castle, the river and the surrounding mountains into a 360-degree field of vision, turning a workplace into a place for telling the story of the city.
- **Design Details to Notice:** Look for the entrance sign, forecourt planting, space beneath the eaves, tiled roof, charred-timber walls, spiral stair to the watchtower, and the way the east and west terraces bring light and air into the second-floor office. Together, these details connect work, festival and local memory.

Traveler's Toolkit

- **Best Experience:** If the project is open for an external visit or event, read the forecourt, eaves, office terraces and watchtower as one continuous route. Do not reduce the building to the street elevation alone.
- **Aesthetic Exercise:** Make one image from far enough away to hold the full roof profile, then another near the entrance containing only eaves, wall and sign. Compare the building as a line in the city with the building as a material detail.
- **Photography Tip:** For architecture, try the east road or forecourt in a horizontal frame so the tiled roof, charred timber and townscape remain connected; early or late light will reveal the depth beneath the eaves. For a solo portrait, place a phone or compact tripod at the edge of the entrance path, use a timer, and stand beneath the eaves or to one side of the forecourt so your figure gives scale without blocking the entrance or roofline.
- **Itinerary Addition:** The project text places Fukuchiyama Castle, the castle town and the Yura River at the centre of its context. Pair the visit with those urban and natural landmarks, then return to the headquarters to compare historic scenery with a contemporary workplace.



Getting There & Where to Stay

- **Arrival Base:** Fukuchiyama is the practical base for combining the headquarters with the castle town, Fukuchiyama Castle and the Yura River.
- **Getting There:** The project page does not publish a dedicated visitor route or opening hours. Plan the last leg from Fukuchiyama Station or the city centre by walking, taxi or another suitable local option, leaving time to read the building and its setting.

- **Access Check:** This is a working headquarters containing a central kitchen, packing and shipping areas, and offices. Do not assume that its interior is open throughout the day; confirm visits, events and accessible areas with the project team or ninkipen! before travelling.
- **Where to Stay:** Fukuchiyama city is the most straightforward base if the visit is part of a broader architecture and landscape itinerary. It keeps the castle, river and historic town within the same day's frame; choose accommodation around the day's transport and access arrangements.
- **Visit Rhythm:** Allow at least half a day to separate the distant reading of the roof, the close study of materials and the interior sequence toward the office and watchtower. If a fireworks festival or local event coincides with the visit, notice how forecourt and terraces become public rooms facing the city.

 **Visit Advice:** Treat Torinago as a slow movement from the castle town into a working environment, then back toward the city from the watchtower. Confirm interior access first, and read the forecourt, eaves, terraces and roof as one sequence so the architecture and Fukuchiyama's local scale remain connected.